Bai 1 Bai Tho

using System;

namespace BaiTap1

{

class Program

{

static void Main(string[] args)

{

Console.ForegroundColor = ConsoleColor.Blue;

System.Console.WriteLine(" Bai tho Tien ");

System.Console.WriteLine("Nhat tien te ");

System.Console.WriteLine("Nhi quan he ");

System.Console.WriteLine("Ba hau due");

System.Console.WriteLine("Bon tri tue ");

System.Console.WriteLine("Con dai hoc thi hoc gi ... thi mac ke ");

Console.ReadLine();

}

}

}

Bai 2

using System;

namespace Bai2

{

class Program

{

static void Main(string[] args)

{

double a, b, x;

Console.Write("\nNhap he so a: ");

a = double.Parse(Console.ReadLine());

Console.Write("\nNhap he so b: ");

b = double.Parse(Console.ReadLine());

x = -b / a;

Console.WriteLine("\n Phuong trinh {0}x + {1} = 0 co nghiem x = {2}", a, b, x);

Console.ReadLine();

}

}

}

Bai 3

using System;

namespace Bai3

{

class Program

{

static void Main(string[] args)

{

int x, y;

Console.Write("Nhap so nguyen x: ");

x = int.Parse(Console.ReadLine());

Console.Write("Nhap so nguyen y: ");

y = int.Parse(Console.ReadLine());

Console.WriteLine("x+y= {0}", x + y);

Console.WriteLine("x-y= {0}", x - y);

Console.WriteLine("x\*y= {0}", x \* y);

Console.WriteLine("x/y= {0}", (float)x / (float)y);

Console.WriteLine("x%y= {0}", x % y);

Console.ReadLine();

}

}

}